2017 National Jamboree Activities Listing

The following is a detailed listing of the activities that participants will be able to do while at the 2017 National Scout Jamboree at The Summit in West Virginia.

If you have not signed up to attend the 2017 National Jamboree, please do so at http://www.phcjamboree.com, and reserve your spot on one of our Jamboree Troops or Venture Crew.

Contact Wayne Agness at 253-355-2584 or contact us via email for more information.

The Canopy - Ziplines

- **Canopy Tour** (Aerial Sports)
- Four separate courses through the trees around the ACTION POINT area.
- Each course consists of four platforms and four zip lines
- Zip lines reach heights up to 45 feet above grade.
- Each course takes from 1.5 to 3.5 hours to complete.

Adventure Valley - Climbing, Challenge Course, Mountain Biking, Kayaking

The Rocks:

- **Climbing Skills**: A 127 foot wide, 33 foot high climbing facility located in the BOULDER COVE area
- **The Rocks**: Consists of 24 climbing/auto-belay stations, 12 rappelling/auto-belay stations, and 25 bouldering feature stations (Aerial Sports)

The Ropes:

- **High COPE Challenge Course**: Two high ropes challenge courses will be located adjacent to ACTION POINT. (Aerial Sports)
- **AEP Power Vertical Climbing and Rappelling Alpine Tower**: (Aerial Sports)

The Zip:

- **Big Zip**: ride one of five 3200' long ziplines over Adventure Valley (Aerial Sports)

High Gear Mountain Biking:

- **Mountain Biking**: Consists of mountain bike skills courses including a pump track, dirt jump, skills park and dual slalom race. (Extreme Sports)
- Mountain biking at High Gear presents a challenge for even the most skilled riders. Riders will rotate between specially built challenge areas, jump tracks, jump and roll areas, a dual slalom race course, and downhill racing.

Low Gear Mountain Biking:

- Consists of approximately 60 km of exciting, vigorous, and challenging cross country and downhill mountain bike trails designed for three skill levels.
- Miles of world-class downhill mountain biking trails built by some of the people who built the famous downhill mountain biking courses in Whistler, Canada.

The Kayak Lake:

- **Basic Kayaking** (Aquatics): Participants are shown how to select a paddle, instructed in paddle use (shoulder rotation, blade rotation using control hand, etc.), and shown basic maneuvers and how to board a kayak. After boarding their own boats, they first will practice basic maneuvers under staff direction and then complete a basic course using those maneuvers.

- **Advanced Kayaking** (Aquatics): Participants choosing Advanced Kayaking as a four-hour curriculum activity will earn Kayaking BSA and will satisfy many of the requirements of the new Kayaking merit badge.
Goodrich Lake - Aquatics: Boats, SCUBA & Swimming

West Lake:
- **Mariners Adventure** (Aquatics): Scouts will work in eight-person crews to learn and demonstrate the following skills: rowing in eight-man skiffs; life jacket use and rescue methods; rules of the road using remote-controlled boats operating through a buoyed course, and; hands-on marlinspike and rigging training.
- **Water Reality** (Aquatics): Water Reality is a floating obstacle course in the lake that four-person teams will tackle in a timed event. Participants will wear life jackets and helmets, and the courses will be long enough to be fun and challenging. Best team times will be posted each day.
- **Stand-Up Paddle Board** (Aquatics): Participants are shown how to select a paddle and then are given instruction in basic maneuvers. After mounting their own boards, they first will practice basic maneuvers under staff direction and then complete a simple course with a buddy on a separate board using those maneuvers.

East Lake:
- **Dragon Boats** (Aquatics): Each Dragon Boat holds 20 Scout paddlers and two staff—one steering in the stern, the other beating cadence in the bow. The goal is to paddle a 100-yard course for time. The best times will be posted each day with participants trying to be the quickest.

The Pools:
- **Scuba** (Aquatics): Participants receive basic introduction via various instructional displays on diving and hands-on experiences in the water. Those participating in the 30-minute program will earn the Scuba BSA award.
- **Free Swim** (Aquatics): Time for some good fun in the water with your friends.

Mayhem Mountain - Skateboards & BMX

The Park:
- **Skateboard Park** (Extreme Sports)
- Built by members of the same team that builds for the X Games, this is the place for the ultimate challenge on a skateboard.

The Trax:
- **BMX** : Participants will be thrilled to visit this world-class, heart-pounding bicycle motocross (BMX) venue and spend two hours pushing their limits. (Extreme Sports)
- **The ten BMX tracks** at The SUMMIT were designed and built by Spohn Ranch, the top name in course design in the U.S.A. The company uses professional riders to help fine-tune the tracks for the best ride and air time.
- **BMX Challenge Course**:
  1. **Pump Track**—Learn and develop basic riding skills needed on BMX courses.
  2. **Flat Race Track**—Olympic-style gate starts with eight simultaneous riders. It’s a race in the same style as the one used at the 2012 Olympics.
  3. **Freestyle Jump Track**—BMX basic jump skill building. Time to get a little air.
- **Advanced BMX Course**:
  1. **Advanced BMX Track**—One of the tracks used by the basic curriculum
  2. **Tabletop Jump Track**—BMX advanced jumping skills
  3. **Speed and Style Track**—Downhill course with choices in routes for the advanced rider
- **Mountain Boarding** (Extreme Sports)
  Voted the number-one activity at the 2010 National Jamboree, Mountain Boarding is back – bigger and better. Like snowboarding on wheels, mountain boarding lets you surf the lawn. Learn mountain boarding basics and advanced skills on the hills.
- **Disc Golf** (Extreme Sports)
  Disc golf will debut for the very first time at a national Scout jamboree at The Summit in 2017. There will be professional disc golfers on staff at the jamboree.
Upper Ridge - Shooting Sports

The Bows:

- **Archery** (Target Sports)
  - 10 meter static archery – 20 stations
  - 15 meter static archery – 20 stations
  - 90 meter archery – 10 stations
  - 3-D Walking Archery Course– Two trails with 18 stations each
  - Sporting Arrows – 14 stations

- **3-D Walking Archery**: A walk-around course approximately 1,000 yards long comprises 36 3-D archery setups. At each station (setup) there will be two or three life-size, realistic foam animals placed between 15 and 50 feet in front of the firing point.

- **Sporting Arrows**: This is a new game to Scouting (even archery in general). Similar to clay target shooting, automatic target launchers will throw 10-inch diameter foam targets into the air. These will be shot at in an effort to hit them before they reach the ground. Unlike clay shooting, where the targets shatter, these foam targets, when hit, absorb the arrow and the pair falls to the ground.

The Barrels:

- Shooting Sports (Target Sports)
- **Trap Deck**: This shooting game is for two shooters standing on a wooden deck facing the woods. Just in front of the deck, at a lower level, there will be a trap machine launching targets away from the deck.
- **Sporting Clays**: This is a new game for the jamboree. This game is meant to give the shooter a selection of different targets, simulating shooting birds in the woods.
- **Rifle Shooting**: This is the first time Scouts will be allowed to shoot a "heavy" high-powered rifle.
- **Pistol Shooting**: This is the first time Scouts will be allowed to shoot real pistols (9mm or .22LR). Shooters will be under cover in a purpose-built shooting deck that prevents misfires from leaving the range. Targets will be set at 15–35 feet from the shooter. Shooters will have one magazine of ammunition to shoot multiple rounds of 9mm or .22LR.
- **Steel Plates**: Another "first" for the Scout jamboree, this is a variation of the Scholastic Steel Challenge. There will be four layouts with five targets in each. A game will entail shooting one of these layouts twice. This is basically a speed event where the shooter has to shoot and hit all five targets in the shortest time.

- **A Detailed listing** of Shooting Sports areas:
  - Shotgun Shooting Traps – 50 stations
  - Shotgun Sporting Clays – 80 stations
  - Shotgun Compact Clays – 5 stations
  - .22 caliber rifle shooting – 30 stations
  - .223 caliber rifle shooting – 20 stations
  - .308 caliber rifle shooting – 10 stations
  - .22 caliber pistol shooting – 20 stations
  - .22 caliber pistol Steel Challenge – 3 stations
  - 9 mm pistol Steel Challenge – 1 station
  - Airsoft Village #1 (Practice Field) – 20 stations
  - Airsoft Village #2 (Jungle Field) – 32 stations
  - Airsoft Village #3 (Village Field) – 32 stations

Conservation Areas

Fishing Lake:
- **Fly Fishing** (Conservation)
- **Dutch Oven** (Conservation)

General Site:
- **Geocaching** (Conservation)
- Orienteering – Map/Compass (Conservation)
- Orienteering – GPS (Conservation)
- Birdwatching (Conservation) Nature Photography (Conservation)
- Conservation Trek (Conservation) Geology Hike (Conservation)
- Landscape Painting (Conservation)

**Offsite Optional Activities**
- Whitewater Rafting on the New River
- Technical Climbing In New River Gorge

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